

PATENT  
Case No. N0189US

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE  
APPLICATION FOR UNITED STATES LETTERS PATENT

INVENTORS: KURT BROOKS UHLIR  
MICHAEL V. SHUMAN  
CHRISTOPHER DOUGHERTY

TITLE: METHOD FOR COMPARING  
PERFORMANCES ON REMOTELY  
LOCATED COURSES

ATTORNEYS: Frank J. Kozak  
Jon D. Shutter  
NAVTEQ North America, LLC  
Chicago, Illinois 60654  
(312) 894-7000

1                   METHOD FOR COMPARING PERFORMANCES  
2                   ON REMOTELY LOCATED COURSES

3

4                   REFERENCE TO RELATED APPLICATIONS

5                   The present application is related to the copending patent applications entitled  
6                   “METHOD AND SYSTEM FOR USING GEOGRAPHIC DATA IN COMPUTER  
7                   GAME DEVELOPMENT” Ser. No. 10/798,459, “APPLICATION PROGRAMMING  
8                   INTERFACE FOR GEOGRAPHIC DATA IN COMPUTER GAMES” Ser. No.  
9                   10/798,531, “GEOGRAPHIC AREA TEMPLATES FOR COMPUTER GAMES” Ser.  
10                  No. 10/798,632, and “COMPUTER GAME DEVELOPMENT FACTORY SYSTEM  
11                  AND METHOD”, Ser. No. 10/798,703, all filed on March 11, 2004, the entire  
12                  disclosures of which are incorporated by reference herein.

13

14                  BACKGROUND OF THE INVENTION

15                  The present invention relates to systems and applications that enable persons who  
16                  are located in different areas to engage in athletic or recreational events, such as  
17                  competitions or training, and compare their performances relative to each other.

18                  Many popular sporting and recreational events and activities involve movement or  
19                  travel along a course located in a geographic area. Examples of such events and activities  
20                  include jogging, footraces, bicycle races, road rallies, triathlons, soap box derbies, dog  
21                  sled racing, cross-country skiing, rollerblading, race walking, steeplechases, wheelchair  
22                  racing, rowing, etc. Actual competitions (e.g., races) in these events or activities are  
23                  popular as well as training for these events or activities. These events and activities are  
24                  popular for both participants and spectators.

25                  In general, each of these activities and events occurs in a specified place at a  
26                  specified time over a specified course in order to present an equal course or set of  
27                  conditions for all participants. These considerations may limit or constrain the number of  
28                  people who can participate in such events or activities. Further, these considerations may  
29                  limit or detract from a person’s ability to participate or train for such events.

1            Accordingly, it is an objective to provide a means by which a person can  
2 participate in an event that involves movement along a course located in a geographic  
3 area and compare his/her performance to another performance, wherein the other  
4 performance occurs at the same time but in another geographic area.

5            It is another objective to provide a means by which a person can participate in an  
6 event that involves movement along a course located in a geographic area and compare  
7 his/her performance to another performance, wherein the other performance occurred at  
8 another time.

9

## 10 SUMMARY OF THE INVENTION

11           To address these and other objectives, the present invention includes a system and  
12 method for comparing the performance of a participant in an event that includes  
13 movement along a course to another performance. The performance by the participant is  
14 monitored. Using a geographic database that represents the area in which the course is  
15 located, the participant's performance is compared to another performance. Then, the  
16 participant is provided with information comparing the performances.

17           The performances that are compared may be by different participants or by the  
18 same participant, but performed at different times. The performances that are compared  
19 may be along the same course in the same geographic area or may be along similar (or  
20 equivalent) courses in different geographic areas. Other alternatives are described.

21

## 22 BRIEF DESCRIPTION OF THE DRAWINGS

23           Figure 1 is a diagram that illustrates an embodiment of a system that enables  
24 persons located in different geographic areas to participate in an event that involves  
25 movement along courses in their respective geographic areas and compare their  
26 performances.

27           Figure 2 is a flowchart of a process performed by the system of Figure 1.

28           Figure 3 a diagram that illustrates an embodiment of a system that enables a  
29 person to participate in an event that involves movement along a course and obtain a

1 comparison of his/her performance relative to that of a virtual person moving along the  
2 same course or a similar course.

3 Figure 4 is a flowchart of a process performed by the system of Figure 3.

4 Figure 5 a diagram that illustrates an embodiment of a system that enables a  
5 person using a machine that simulates movement along a course to obtain a comparison  
6 of his/her performance relative to that of another person moving along the actual course  
7 or a similar course.

8 Figure 6 is a flowchart of a process performed by the system of Figure 5.

9 Figure 7 a diagram that illustrates an embodiment of a system that enables  
10 multiple persons to use machines that simulates movement along a course and obtain  
11 comparisons of their performances relative to each other.

12 Figure 8 is a flowchart of a process performed by the system of Figure 7.

13

14 DETAILED DESCRIPTION OF THE  
15 PRESENTLY PREFERRED EMBODIMENTS

16 I. COMPARED PERFORMANCE EVENTS - MULTIPLE LOCATIONS

17 A. System

18 Figure 1 shows an embodiment of a system 8 that enables persons located in  
19 different geographic areas to participate (e.g., compete, train, practice, etc.) with each  
20 other in a recreational or sporting activity that involves movement along courses located  
21 in the geographic areas. In Figure 1, a first participant, USER1, is located in a first  
22 geographic area or location 10. A second participant, USER2, is located in a second  
23 geographic area or location 12. The first and second areas may be different cities, such as  
24 Chicago and Moscow, different states, different countries, and so on. Although only two  
25 participants are shown in Figure 1, it should be understood that the embodiment is not  
26 limited to only two participants and that many participants may take part.

27 The first participant and the second participant want to take part in (or practice  
28 for) an event together at the same time while each is in his/her respective geographic area.  
29 In this embodiment, the event is one that involves covering some distance over a course  
30 in a geographic area. Examples of such events include running, bicycling, road rallies,

1 triathlons, soap box derbies, dog sled racing, cross-country skiing, sledding, roller blade  
2 racing, race walking, wheelchair racing, steeplechases, rowing, skateboarding, street luge,  
3 adventure racing, snow boarding, rock climbing, extreme runs, and so on.

4 In this embodiment, the participants, USER1 and USER2, have mobile  
5 communications devices, 16 and 18, respectively. The mobile communications devices,  
6 16 and 18, are wireless devices that enable the participants to communicate with a data  
7 network 20 while moving through their respective geographic areas. In one embodiment,  
8 the communications devices are cell or mobile phones that use any suitable wireless  
9 technology, including but not limited to PCS, GPRS, EDGE or WIFI. Alternatively, the  
10 communications devices may be PDAs. According to another embodiment, the devices  
11 may be specialized sports devices. The participants do not need to use the same type of  
12 communications device.

13 The data network 20 may include any communications network or system that  
14 enables the exchange of data between locations. Examples include the Internet, telephone  
15 systems, proprietary systems, satellite systems, and so on.

16 The participants, USER1 and USER2, use their communications devices to  
17 communicate over the data network 20 with a service provider 24. The service provider  
18 24 includes hardware and software capable of sending data to and receiving data from the  
19 participants over the data network 20. The service provider also includes hardware and  
20 software capable of storing and executing programs. For example, the service provider  
21 may have one or more servers with suitable processors, data storage (e.g., hard drives,  
22 CD-ROMs, DVDs), memory (e.g., RAM), and so on.

23 The service provider 24 includes a competition comparison and equivalency  
24 program 28. The competition comparison and equivalency program 28 is a software  
25 program. A copy of the competition and comparison equivalency program 28 is stored on  
26 an appropriate data storage medium of the service provider and loaded into memory  
27 where it is run. The competition and comparison equivalency program 28 can be used for  
28 various applications to enable users located in different locations to compete against or  
29 train with each other, as explained below.

1        The competition comparison and equivalency program 28 uses a geographic  
2 database 30. The geographic database 30 is accessible to the service provider 24 and may  
3 be located with the service provider 24. The geographic database 30 includes data that  
4 represents various geographic features located in the geographic areas, 10 and 12. For  
5 example, the geographic database 30 includes data about road networks located in the  
6 geographic areas 10 and 12. The data about the road network include various kinds of  
7 information, such as the geographic coordinates (e.g., latitude, longitude, altitude) of  
8 positions of the roads, street names of the roads, which roads connect to other roads,  
9 landmarks, addresses ranges along the roads, and so on. In addition, the geographic  
10 database 30 may include data that indicates walkways, pedestrian paths, bicycle paths,  
11 hiking and jogging rails, waterways, as well as various other improved and/or  
12 unimproved means for traveling across the geographic areas.

13        The geographic database 30 may also include data about points of interest, such as  
14 hotels, restaurants, museums, stadiums, offices, automobile dealerships, auto repair shops,  
15 etc., located in the geographic areas. The geographic database 30 may also include data  
16 about other geographic features, such as bodies of water, mountain ranges, surface types,  
17 land cover, as well as other kinds of information.

18        In this embodiment, the participants, USER1 and USER2, each carry positioning  
19 equipment 34 and 36. The positioning equipment 34 and 36 includes hardware and  
20 software capable of determining each participant's position in his/her respective  
21 geographic area. In one embodiment, the positioning equipment is a GPS unit.  
22 Alternatively, the positioning equipment may include DGPS units, cell phone positioning  
23 technology (e.g., triangulation, time- or direction-of-arrival, etc.), beacons, timing chips,  
24 systems that use a RFID tag on the participant used in combination with sensors along the  
25 course, or any other technology by which the position of the user can be determined.  
26 (The positioning equipment carried by each participant may use or rely on other  
27 technology that is not carried by the participant, e.g., a GPS unit carried by a participant  
28 relies on signals from GPS satellites.) In this embodiment, the positioning equipment 34  
29 is included as part of each of the mobile communications devices 16 and 18.

1        In addition, in this embodiment the mobile communications devices 16 and 18  
2 include client applications 40 and 42, respectively. The client applications 40 and 42  
3 provide for supporting and coordinating functions associated with the competition and  
4 comparison equivalency program 28, as explained below. The communications devices,  
5 16 and 18, also include user interfaces, 44 and 46, respectively. Each user interface  
6 provides information to and accepts information from the participant.

7

8            **B. Operation**

9        Figure 2 shows a process 50 performed by the system 8 of Figure 1 for enabling  
10 comparisons of performances between persons located in different geographic areas.  
11 There are various alternative ways by which the system 8 of Figure 1 can enable  
12 performance comparisons between persons in different geographic areas. In one  
13 alternative, an event organizer 51 (who may be one of the participants) accesses the  
14 competition and comparison equivalency program 28 to set up a multiple-location event.  
15 At this stage, the race organizer provides several parameters or inputs to the competition  
16 and comparison equivalency program 28 (Step 52). These parameters or inputs may  
17 include an approximate starting time, an identification of each of the multiple locations  
18 where the events will be held and a race distance. There may be other inputs and/or  
19 parameters in addition to these. For example, the event organizer 51 may input  
20 information that indicates the approximate starting locations (in one or more of the  
21 multiple geographic areas), the type of event (e.g., foot race, bicycle, dog sled, rowing,  
22 wheelchair race, and so on). Selection of inputs and parameters may be an interactive or  
23 iterative process. For example, the event organizer 51 may input a desired starting  
24 location to which the competition and comparison equivalency program 28 responds with  
25 one or more alternative starting locations.

26        With these inputs, the competition and comparison equivalency program 28  
27 determines multiple course routes (labeled 54 and 56 in Figure 1), one for each of the  
28 multiple geographic areas (Step 58 in Figure 2). In determining the multiple course  
29 routes, the competition and comparison equivalency program 28 uses the geographic

1 database 30. The competition and comparison equivalency program 28 attempts to match  
2 the multiple course routes as much as possible. For example, the competition and  
3 comparison equivalency program 28 attempts to select course routes that have the same  
4 length, the same changes in elevation, the same changes in direction, the same surfaces,  
5 and so on or that will have an equivalent effect on each participant. If climatological  
6 information is available, the competition and comparison equivalency program 28 may  
7 attempt to determine course routes that have matching wind direction, temperature, and  
8 humidity. This may be an interactive or iterative process in which the competition and  
9 comparison equivalency program 28 proposes candidate course routes to the event  
10 organizer 51 and the event organizer chooses the course routes from the proposed  
11 candidate routes.

12 Once a route has been selected for each of the multiple geographic areas, route  
13 information is provided to the participants (Step 60). In one embodiment, the route  
14 information is downloaded from the service provider 24 to the participants'  
15 communications devices 16 and 18. The client applications 40 and 42 in the participants'  
16 communications devices 16 and 18, respectively, include functions for storing and using  
17 the route information.

18 In this embodiment, the events are started simultaneously in each of the multiple  
19 geographic areas. During the events, as each of the participants moves along the course  
20 route in his/her respective geographic area, the participant's location is determined using  
21 the positioning equipment 34 or 36 carried by the participant. The participant's location  
22 is matched to the course route that he/she is moving along. This matching may be done  
23 by the client application 40 or 42 in the participant's communications device. In addition,  
24 each participant's location (or matched position along his/her course route) is transmitted  
25 to the competition and comparison equivalency program 28 (Step 62). The competition  
26 and comparison equivalency program 28 matches each participant's position along his/her  
27 course against the other participant's position along his/her course route (Step 64). In  
28 other words, referring to Figure 1, the relative position of USER1 along the course route  
29 54 in the first geographic area 10 is matched to the relative position of USER2 along the

1 course route 56 in the second geographic 12. The competition and comparison  
2 equivalency program 28 transmits data to each participant's communications device that  
3 indicates the other participant's relative position. For example, the competition and  
4 comparison equivalency program 28 transmits data to USER1 that indicates the relative  
5 position of USER2 along the course route 56 in the second location 12. In addition, a  
6 comparison between the relative positions of USER1 and USER2 along their respective  
7 course routes is made. (This comparison information may be provided by the competition  
8 and comparison equivalency program 28 or by the client applications 40 or 42.)  
9 Information indicating the relative positions of the participants is presented to each of  
10 them via the respective user interface of his/her communications device. The user  
11 interface may convey this information in any suitable way, e.g., audible messages, visual  
12 displays (graphic or numeric), cues, and so on.

13 Since the course routes in the multiple geographic locations are selected to be  
14 approximately equivalent, a comparison of the relative positions of the users along their  
15 respective course routes indicates how the users compare to each other. In this way, the  
16 participants can compete against each other (or train with each other) even though they  
17 are in different geographic locations.

18 The process 50 (in Figure 2) continues (Step 68) until the event is over (Step 70).

19 As mentioned above, there are various alternative ways that the competition and  
20 comparison equivalency program 28 can be used. For example, the event organizer, i.e.,  
21 the person who accesses the competition and comparison equivalency program 28 to set  
22 up a multiple-location competition, may be one or more of the participants.

23 The competition and comparison equivalency program 28 may be used for  
24 training purposes. For example, a person in one geographic location may wish to train  
25 with a person in another location, instead of (or in addition to) racing against the other  
26 person.

27 In another embodiment, the functions of the competition and comparison  
28 equivalency program 28 may be performed entirely by the client application(s) 40 or 42  
29 in the end users' communications devices 16 and 18.

1        The event may be planned (as described above) or may be organized on an ad hoc  
2 basis.

3        The users may be able to communicate (e.g., speak, instant message, text  
4 message) with each other. For example, in the example where the competition and  
5 comparison equivalency program 28 is being used for training purposes, the participants  
6 may want to talk to each other about their training, their respective environments, etc.

7        The user interfaces of the communications devices may include display screens  
8 that provide graphical representations of the courses to the users. In additions, the  
9 relative positions of the users may be indicated on the depicted courses as the users move  
10 along the courses.

11       The system may include various additional features for recording times, efforts,  
12 and records. This kind of information may be recorded for each individual, e.g., a  
13 personal best. This kind of information may also be recorded for each different type of  
14 event, for each age bracket, for each geographic area, etc.

15

16 II.      COMPARED PERFORMANCE EVENTS - VIRTUAL COMPETITORS

17       Figure 3 shows an embodiment of a system 72 that enables a person in one  
18 geographic area to participate in an event that involves movement along a course in the  
19 geographic area and compare his/her performance against a virtual competitor. The  
20 system 72 simulates movement of the virtual competitor along the same course as the  
21 participant is moving along or alternatively, the system 72 simulates movement of the  
22 virtual competitor along a different course in the same or a different geographic area. The  
23 system 72 in Figure 3 is similar to the system 8 in Figure 1 and like components are  
24 referred to by the same names.

25       In Figure 3, a participant, USER3, is located in a geographic area 74. The  
26 geographic area 74 may be the same as either geographic area 10 or 12 in Figure 1. For  
27 example, the geographic area 74 may be a city, such as Chicago, Los Angeles, Paris,  
28 Moscow, etc. The participant USER3, wants to engage in an event, such as running,

1 bicycling, etc., that involves covering some distance over a course in the geographic area  
2 74.

3 In this embodiment, the participant, USER3, has a communications device 76 that  
4 enables the user to access a service provider 78 over a data network 80. The  
5 communications device 76 includes positioning equipment 82 capable of determining the  
6 position of the user in the geographic area 74, a user interface 86 and a client application  
7 88 that provides for various functions, as explained below. The service provider 78 runs  
8 a competition comparison and equivalency program 90 that uses a geographic database  
9 92. In addition, the competition comparison and equivalency program 90 uses a virtual  
10 competitors database 94.

11 The virtual competitors database 94 includes entries for various courses, events,  
12 and competitor identities. Each course entry is associated with one or more event entries  
13 or sections of an event (e.g., a 10k subsection of the Boston Marathon), which is  
14 associated with one or more competitor identity entries. The course entries represent  
15 either fictional or known courses, such as the course of the Boston Marathon. The event  
16 entries represent either fictional or known events, such as the 2000 Olympics. The  
17 competitor identity entries represent either fictional or real persons, such as professional  
18 or amateur athletes, celebrities, etc. The virtual competitors database 94 may also include  
19 information that indicates each virtual competitor's expected performance or pace for an  
20 associated event. The virtual competitors database 94 may also include entries for an  
21 individual participant's own previous performances over various courses or in various  
22 events.

23 Figure 4 shows a process 96 performed by the system 72 of Figure 3 for enabling  
24 the participant, USER3, to participate in an event that involves movement along a course  
25 route in the geographic area 74 and compare his/her performance against a virtual  
26 competitor. The participant USER3 accesses the competition and comparison  
27 equivalency program 90 to set up a virtual competitor comparison. USER3 accesses the  
28 competition and comparison equivalency program 90 over the data network 78 using  
29 his/her communications device 76. USER3 provides several initial parameters or inputs

1 to the competition and comparison equivalency program 90 (Step 98). USER3 has the  
2 option of providing a course route to the competition and comparison equivalency  
3 program 90 (Step 100). If the participant wants to provide the course route, the  
4 participant indicates the course route to the competition and comparison equivalency  
5 program 90 at this initial stage (Step 101). For example, the participant may input a  
6 course distance, an approximate starting time, an identification of an approximate starting  
7 location, and the type of race (e.g., foot race, bicycle, dog sled, and so on). Additionally,  
8 the participant may input other information such as a course pace. There may be other  
9 inputs and/or parameters in addition to these. Selection of input parameters may be an  
10 interactive or iterative process.

11 Alternatively, if the participant does not want to provide a course route, the  
12 participant provides input parameters so that the competition and comparison equivalency  
13 program 90 can determine a course route. If the participant does not provide a course  
14 route, the competition and comparison equivalency program 90 determines a course route  
15 for the participant based on the inputs provided by the participant (Step 102). This course  
16 route is provided to the participant (Step 104). In one embodiment, the course route  
17 information is downloaded from the service provider 78 to the participant's  
18 communications device 76.

19 Next, the competition and comparison equivalency program 90 determines a  
20 virtual competitor (Step 106). The virtual competitor is selected from the virtual  
21 competitor database 94. In selecting the virtual competitor, the competition and  
22 comparison equivalency program 90 uses various criteria. For example, the virtual  
23 competitor may be selected based on the expected pace input by the participant.  
24 Alternatively, the virtual competitor may be selected based on an association with the  
25 geographic location of the participant or another selected geographic location. The  
26 virtual competitor may be a celebrity or an athlete known for participation in the type of  
27 event. Information about the virtual competitor may be sent to the participant.

28 Next, the event begins. During the event, as the participant moves along the  
29 course (labeled 110 in Figure 3), the participant's position is determined using the

1 positioning equipment 82. Data indicating the participant's position is transmitted to the  
2 competition and comparison equivalency program 90 (Step 112). The competition and  
3 comparison equivalency program 90 matches the participant's position along his/her  
4 course against the virtual competitor's equivalent position along his/her course (Step  
5 116). That is, given the elapsed time, the relative position of USER3 along the course  
6 110 is matched to the relative position of the virtual competitor along the equivalent  
7 course. A comparison between the relative positions of USER3 and the virtual  
8 competitor may be made. The competition and comparison equivalency program 90  
9 transmits data to the participant that indicates the virtual competitor's relative position  
10 (Step 120). This information is received by the client application 88 and provided to the  
11 participant via the user interface 86 of the communications device 76. In this way,  
12 USER3 can compete against the virtual competitor along an approximately equivalent  
13 course.

14       The process 96 (in Figure 4) continues (Step 124) until the event is over  
15 (Step 126).

16       In an alternative embodiment, the device carried by the participant during the  
17 event does not need to have a communications capability. Instead, information about the  
18 virtual competitor and the course is obtained before the event from a program on a  
19 personal computer or from an online source. This information is stored in an electronic  
20 device which is then carried by the participant during the event. The participant's  
21 performance relative to the virtual competitor can be determined using programming  
22 installed entirely within the electronic device carried by the participant during the event.

23       As mentioned above, the virtual competitors database may include entries for an  
24 individual's own previous performances in events or on various courses. In this manner,  
25 a participant can measure his/her performance against his/her own previous  
26 performances, e.g., for training purposes.

27

1     III.    COMPARED PERFORMANCE EVENTS – STATIONARY/MOBILE

2       Figure 5 shows an embodiment of a system 140 that enables a participant who is  
3       using a stationary device that simulates movement along a course to participate in an  
4       event and compare his/her performance against another participant who is physically  
5       moving along the course. The system 140 in Figure 5 is similar to the systems 8 and 72  
6       in Figures 1 and 3, and like components are referred to by the same names.

7       In Figure 5, a participant, USER4, is located in a first geographic area 142.  
8       Another participant, USER5, is located in another geographic area 148. The first and  
9       second geographic areas may be different cities, different states, different countries, and  
10      so on, including any of the areas mentioned in the previous embodiments. Although only  
11      two participants are shown in Figure 5, it should be understood that the embodiment is  
12      not limited to only two participants and that many more participants may take part.

13       The participants, USER4 and USER5, want to take part in an event together at the  
14      same time while each is in his/her respective geographic area. In this embodiment, the  
15      event is one that involves covering some distance over a course in a geographic area.  
16       Examples of such events include running, bicycling, rowing, etc., as mentioned above. In  
17      this embodiment, USER5 will actually physically move along a course 150 in his/her  
18      geographic area 148 while USER4 will operate a machine 154 (also referred to as the  
19      “simulation machine”) that remains stationary, but that simulates movement along the  
20      course 150. Examples of machines that simulate movement along a course include  
21      treadmills, exercise bicycles, rowing machines, cross-country skiing machines, stair  
22      stepping machines, driving simulators, and so on. The course over which movement by  
23      USER4 is simulated may be the same course 150 being actually physically covered by  
24      USER5. Alternatively, the courses may be different.

25       In this embodiment 140, the participant, USER5, has a mobile communications  
26      device 158. The communications device 158 is a wireless device that enables USER5 to  
27      communicate with a service provider 162 over a data network 160 while moving along  
28      the course 150. The service provider 162 includes a competition comparison and  
29      equivalency program 164 that uses a geographic database 166. In this embodiment, the

1 communications device 158 carried by USER5 includes positioning equipment 168  
2 capable of determining the user's position in the geographic area 148, a client application  
3 170, and a user interface 172.

4 In this embodiment, the simulation machine 154 used by USER4 includes  
5 communications equipment 156. The communications equipment 156 is operatively  
6 coupled to the simulation machine 154 so that data can be exchanged between the  
7 simulation machine 154 and the service provider 162 via the data network 160. The  
8 simulation machine 154 also includes a client application 174 and a user interface 176.  
9 Alternatively, the functions of the communications device, the client application or the  
10 user interface may be provided in one or more separate devices.

11 Figure 6 shows a process 180 performed by the system 140 of Figure 5 for  
12 enabling comparative performance events between a person physically moving along a  
13 course in one geographic area and another person using a stationary machine that  
14 simulates movement along the course.

15 In one alternative, an event organizer 182 (who may be one of the participants)  
16 accesses the competition and comparison equivalency program 164 to set up the event.  
17 As in the previous embodiments, the event organizer provides several initial parameters  
18 or inputs to the competition and comparison equivalency program 164 (Step 184). The  
19 competition and comparison equivalency program 164 determines multiple courses, one  
20 for each of the participants (Step 186). In this embodiment, the course for USER5 (i.e.,  
21 the participant who will be actually moving) defines a route in the geographic area 148.  
22 The course for USER4 (i.e., the participant who will be operating the stationary  
23 simulation machine 154) defines a simulated route. The simulated route is formed so that  
24 it is similar to the actual route that USER5 will be covering. For example, the simulated  
25 route may be chosen to have the same length, the same changes in elevation, the same  
26 changes in direction, etc., as the actual route. The competition and comparison  
27 equivalency program 164 uses the geographic database 166 for the purpose of creating  
28 the simulated route with characteristics that are similar to those of the actual route.

1        Once the courses have been determined, route information is provided to the  
2 participants (Step 190). In one embodiment, the route information is downloaded from  
3 the service provider 164 to USER5's communications device 158 and the simulation  
4 machine 154. The client application 170 in the user's communications device 158 and  
5 the client application 174 in the simulation machine 154 include functions for storing and  
6 using the received route information. This information may be used by the simulation  
7 machine to simulate the event.

8        In this embodiment, the participants start along their respective courses at the  
9 same time. During the event, USER5 moves along the course route 150 in the geographic  
10 area 148. Simultaneously, USER4 uses the simulation machine 154 to simulate  
11 movement along the equivalent course. The application 174 in the simulation machine  
12 154 uses the route data received from the competition and comparison equivalency  
13 program 164 to cause the simulation machine 154 to operate in a manner that provides  
14 USER4 with an experience that is similar to what he/she would have moving along the  
15 course 150 in the other geographic area 148. For example, the simulation machine 154  
16 may increase an incline or resistance in order to simulate an uphill portion of the course.

17       During the event, USER5's location is determined using the positioning  
18 equipment 168 and matched to the course 150 that he/she is moving along. This  
19 matching may be done by the client application 170. Data indicating USER5's position  
20 and/or matched position is transmitted to the competition and comparison equivalency  
21 program 164 (Step 194). In addition, the simulation machine 154 determines a simulated  
22 position of USER4 based on USER4's effort. USER4's simulated position is matched to  
23 the simulated course by the application 174 in the simulation machine 154. Data  
24 indicating USER4's simulated matched position is transmitted to the competition and  
25 comparison equivalency program 164 (Step 194).

26       The competition and comparison equivalency program 164 matches each  
27 participant position along his/her (real or simulated) course against the other participant's  
28 position along his/her (simulated or real) course (Step 198). The competition and

1 comparison equivalency program 164 transmits data to each participant that indicates the  
2 other participant's relative position (Step 200).

3 In this embodiment, the participant on the stationary machine may obtain  
4 additional information that enhances the simulation experience. For example, the  
5 participant on the stationary machine may be provided with video images and/or sounds.  
6 These video images and/or sounds may be provided to the participant by the user  
7 interface of the simulation machine or by other equipment located in proximity to the  
8 participant. The video images may show the participant what he/she would see from a  
9 point of view corresponding to the participant's simulated position along the actual course  
10 (i.e., a first-person view). Thus, the video images would change as the participant  
11 simulates movement along the course. Alternatively, the images may show an overhead  
12 or perspective view of the course (i.e., a third-person view). The images may be actual  
13 images of the actual course or alternatively, the images may be simulations based on the  
14 actual course. Methods for providing simulations based on actual route data are disclosed  
15 in the copending applications, "METHOD AND SYSTEM FOR USING GEOGRAPHIC  
16 DATA IN COMPUTER GAME DEVELOPMENT" Ser. No. 10/798,459,  
17 "APPLICATION PROGRAMMING INTERFACE FOR GEOGRAPHIC DATA IN  
18 COMPUTER GAMES" Ser. No. 10/798,531, and "GEOGRAPHIC AREA TEMPLATES  
19 FOR COMPUTER GAMES" Ser. No. 10/798,632, the entire disclosures of which are  
20 incorporated by reference herein. In one embodiment, an image of the other participant is  
21 superimposed in the image shown to the participant of the stationary machine.

22 Since the simulated course is determined to be similar to the actual course, a  
23 comparison of the relative positions of the participants along their respective courses  
24 indicates how the participants compare to each other.

25 The process 180 continues (Step 204) until the event is over (Step 208).

26

27 IV. COMPARED PERFORMANCE EVENTS – STATIONARY/ STATIONARY

28 Figure 7 shows an embodiment of a system 220 that enables a participant using a  
29 stationary device that simulates movement along a course in a geographic area to

1 participate in an event and compare his/her performance against another participant who  
2 is also using a stationary device that simulates movement along the course. The system  
3 220 in Figure 7 is similar to the system 8 in Figure 1, the system 72 in Figure 3, and the  
4 system 140 in Figure 5, and like components are referred to by the same names.

5 In Figure 7, participants, USER6 and USER7 are located in a first geographic area  
6 224. In one alternative, USER6 and USER7 are located in the same place, e.g., the same  
7 building which may be a gym or health club, in the first geographic area 224. Another  
8 participant, USER8, is located in another geographic area 228. The first and second  
9 geographic areas may be different cities, etc. Although three participants are shown in  
10 Figure 7, the embodiment is not limited to use by three participants, but may be used by  
11 two participants or by more than three participants.

12 The participants want to engage in an event together at the same time while each  
13 is in his/her respective geographic area. As in the previous embodiments, the event is one  
14 that involves covering some distance over a course in a geographic area. In this  
15 embodiment, all the participants operate machines 232, 234 and 236 that remain  
16 stationary, but that simulate movement along a course in a geographic area. In this  
17 embodiment, all the participants simulate movement over the same simulated course. In  
18 alternative embodiments, some or all the participants may operate machines that simulate  
19 movement over different courses.

20 In this embodiment, the simulation machines 232 and 234 are coupled to and  
21 exchange data with a competition comparison and equivalency program 240. The  
22 competition comparison and equivalency program 240 is run on an appropriate computer  
23 hardware platform, such as a personal computer or server 241. If the simulation machines  
24 232 and 234 and the computer hardware platform 241 are located in the same building,  
25 such as a gymnasium or health club, they can be connected together using cabling.  
26 Alternatively, the simulation machines 232 and 234 and the computer hardware platform  
27 241 can communicate with each other wirelessly. The simulation machine 236, which is  
28 located in the other geographic area 228, uses communications equipment 244 and an  
29 appropriate network 246 to exchange data with the competition comparison and

1 equivalency program 240. The competition comparison and equivalency program 240  
2 uses a geographic database 242.

3 Figure 8 shows a process 250 performed by the system 220 of Figure 7. An event  
4 organizer 260 (who may be one of the participants) accesses the competition and  
5 comparison equivalency program 240 to set up an event that involve simulated movement  
6 over a simulated course. The event organizer provides several initial parameters (Step  
7 266). The competition and comparison equivalency program 240 determines a simulated  
8 course for the participants (Step 270). In this embodiment, the course may be based on an  
9 actual course through a real geographic area. The competition and comparison  
10 equivalency program 240 uses the geographic database 242 to identify the characteristics  
11 of the actual course in order to determine characteristics for the simulated course that are  
12 similar or equivalent to those of the actual course. For example, the simulated course  
13 may be chosen to have the same length, the same changes in elevation, the same changes  
14 in direction, etc., as the actual course.

15 Once the course has been selected, route information is provided to the simulation  
16 machines being used by the participants (Step 276). In one embodiment, the route  
17 information is transmitted to the remotely located participant, USER8, over the network  
18 246.

19 As in the previous embodiments, the participants start at the same time. During  
20 the event, the participants operate their respective stationary simulation machines to  
21 simulate movement along the selected course. The competition and comparison  
22 equivalency program 240 causes the simulation machines to operate in a manner that  
23 provides each participant with an experience that is similar to what he/she would have if  
24 he/she were actually moving along the actual course.

25 During the event, the competition and comparison equivalency program 240  
26 determines each participant's simulated position based on the participant's effort (Step  
27 280). Each participant's simulated position is matched to the simulated course. Each  
28 participant's simulated position is also matched to the simulated positions of the other  
29 participants (Step 284). Data indicating each participant's position as well as the other

1 participants' relative positions is provided to the users. The competition and comparison  
2 equivalency program 240 provides information to each participant via the respective user  
3 interfaces that indicates the participant's position and the other participants' relative  
4 positions (Step 288).

5 As in the previous embodiment, the participants of the stationary machines may  
6 obtain visual and/or audio information that shows views of actual or simulated scenes  
7 along the actual course. Images of the other participants may be superimposed in the  
8 scenes.

9 Since the participants are all simulating movement along the same simulated  
10 course, a comparison of the relative simulated positions of the participants indicates how  
11 the participants compare to each other.

12 The process 250 continues (Step 290) until the event is over (Step 296).

13 In one application of this embodiment, a sponsor, such as a health club chain, can  
14 conduct a competition between participants who are in different locations throughout a  
15 country. For example, a health club chain can conduct a simulated 5K race between  
16 participants in New York, Chicago, and Los Angeles. The health club chain programs  
17 stationary exercise machines, e.g., treadmills, in each location to have the same operating  
18 characteristics and then starts the event. The participants are provided with information,  
19 e.g., visual and/or audible, that indicates how they are performing relative to each other.  
20 In this manner, participants can participate in the same competition even though they are  
21 located in different locations.

22

23 V. ALTERNATIVES

24 The previously disclosed embodiments describe several systems and methods that  
25 enable a participant located in one geographic area to engage in an event that involves  
26 (real or simulated) movement over a course and compare his/her performance to that of  
27 another participant (real or simulated). The various disclosed embodiments may be  
28 combined in various ways.

1        In alternative embodiments, additional technology may be incorporated into any  
2 of the previously disclosed systems. For example, biometric sensors may be used to  
3 provide a more detailed comparison of a participant's performance relative to another  
4 participant or to a chosen pre-recorded profile. This would allow the user to track how  
5 his/her respiration, heart rate or other biometrics compared to those of another. Use of  
6 biometric sensors in this manner may provide advantages over prior systems and may  
7 allow for additional ways to compare equivalent efforts, performances, etc.

8        In other alternative, equipment, such as lateral G-Force sensors or accelerometers,  
9 may be used. These would provide additional information that could be used to simulate  
10 courses in different locations. For example, this type of equipment could provide  
11 information that could be used to simulate actions, such as carving a hard turn, bursting  
12 out of a turn or slowing late when entering into a turn, which are used in fast sports events  
13 such as cycling, skating, or driving.

14        In another alternative, cameras (still or video) could be used to show real visual  
15 representations of spatial data, such as start points, end points, or features too fine for  
16 GPS sensors (e.g., specific rocks to step on when running, specific rails or curbs to grind  
17 while skating, and so on). Information about these features would be stored for use in  
18 providing the simulated courses.

19        In another alternative, the video images shown to a participant may include  
20 training or other information. For example, the video images may show a desired track  
21 through a curve, a desired pace or stride, etc. This training information may be  
22 superimposed on the video image or may be shown in side-by-side images presented to  
23 the participant. This kind of information may be shown to the participant during the  
24 event or may be reviewed by the participant after the event.

25        Embodiments of the disclosed systems can be implemented using networked  
26 equipment or standalone computers. Client-server or peer-to-peer technology may be  
27 used to exchange performance data.

28        The devices carried by the participants may include data memory for transmission  
29 of performance data and/or later uploading. Alternatively, centralized or decentralized

1 application servers may be used to allow participants to record and share any performance  
2 data. This would allow personal best or most extreme run information to be stored and  
3 shared. Sharing this kind of information may also allow online communities to form, in  
4 which a user in any geographic area could search to determine the most extreme run on  
5 record and compete against it.

6 In some embodiments, the user interface provided to the participant may simply  
7 provide audio cues (e.g., “plus 2.4 seconds”, “minus 42 feet”, or “140 versus 156 beats  
8 per minute”). Alternatively, the user interface may be as complex as a graphically  
9 simulated representation of the opponent including real pictures or graphics with textual  
10 and graphical telemetry.

11 In some of the embodiments, it was described how the equivalent real or virtual  
12 course routes were determined so that participants would be able to compare their  
13 performances. Factors that may be considered in determining equivalent courses include  
14 distance, elevation changes, temperature, humidity, wind, surface, and turns. Other  
15 factors may be considered when determining equivalent courses. Some of these other  
16 factors include average time per unit distance, average VO<sub>2</sub> (volume oxygen) expelled  
17 per unit distance, average heart-rate per unit distance, time to complete a particular  
18 segment of event, calories expended, etc. Suitable equipment (e.g., heart rate monitors,  
19 etc.) may be used to obtain the information for determining these factors.

20 In another embodiment, personal differences may be taken into account when  
21 determining equivalent courses or when comparing performances on courses. The  
22 personal factors to be taken into account may include age, gender, physical handicaps,  
23 and so on.

24 In another alternative embodiment, a participant obtains course information prior  
25 to starting an event and then records his/her performance during the event. The  
26 participant records his/her performance using a suitable device, such as an appropriately  
27 programmed PDA or GPS unit, that the participant carries during the event. The device  
28 includes a data storage medium for saving the performance data. The device does not  
29 necessarily have wireless communications capability. After the event, the participant

1 transfers the performance data from the carried device to another system, such as a  
2 personal computer or a network computer. The performance data may be transferred  
3 from the carried device by docking, synchronizing, emailing, etc. The performance data  
4 is stored for future use by the participant or by another participant. For example, the  
5 participant may want to try to improve his/her performance against prior performances.

6       In another alternative, the system can be used to compare other metrics of  
7 performance. Some of these other performance metrics may include horsepower,  
8 exertion, maximum leg press, G-forces, etc. These other performance metrics may be  
9 used and compared not only as informational purposes along courses, but also as  
10 objectives of comparison.

11

12       It is intended that the foregoing detailed description be regarded as illustrative  
13 rather than limiting and that it is understood that the following claims including all  
14 equivalents are intended to define the scope of the invention.